



nottedifiaba

illustration contest & exhibition

Organized by



Associazione Manifestazioni Rivane
Via Liberazione, 7
38066 Riva del Garda (TN)
tel. +39 0464 755639
www.nottedifiaba.it

Under the patronage of



Provincia Autonoma di Trento – Dipartimento Cultura
Via Romagnosi, 9
38122 Trento
tel. +39 0461 496565
www.provincia.tn.it



Comune di Riva del Garda – Assessorato alla Cultura
Piazza III Novembre, 5
38066 Riva del Garda (TN)
tel. +39 0464 573888
www.comune.rivadelgarda.tn.it

Partners



Giunti Editore S.P.A.
Via Bolognese, 165
50139 Firenze
tel. +39 055 062404
www.giunti.it



Museo Alto Garda
Piazza C. Battisti, 3/A
38066 Riva del Garda (TN)
tel. +39 0464 573869
www.museoaltogarda.it



B.I.M. del Sarca
Viale Dante, 46
38079 Tione di Trento (TN)
tel. e fax +39 0465 321210
www.bimsarca.tn.it

With a fun program dedicated to a different story each year, Notte di Fiaba is the primary and traditional summer event in Riva del Garda. Music, dance, games, actors, and jugglers animate the streets and alleys of the city in the magical setting created by cheerful sets and Lake Garda. Even though it is an event dedicated to children, Notte di Fiaba has always fascinated adults. Eighty thousand

visitors and more than one hundred and sixty hours of entertainment are just some of the numbers of one of the most important events in Garda Trentino, passed down from generation to generation since 1950 and belonging to the entire community and its guests.

This year, Notte di Fiaba offers us a revisited version of "The Town Musicians of Bremen."

CONTEST REGULATIONS

Art. 1 Cultural Initiative

The **11th Notte di Fiaba International Illustration Competition** is a cultural initiative promoted by Associazione Manifestazioni Rivane. Designed and organized in collaboration with leading representatives of the world of children's literature, publishing, and illustration, the competition will give life to a traveling illustration exhibition, its catalog, and the book illustrated by the competition winner and published by Giunti Editore.

The Jury will choose the four best illustrators, assign special mentions, and select a further group of illustrators whose works will be exhibited at the exhibition above and included in the relative catalog. **The jury is looking for the winner among those who propose an "experimental" and "original" type of illustration that is not contaminated by stereotypes and styles from cartoons, comics, or manga.**

The winners, those mentioned, and the participants in the exhibition will be revealed during the **Bologna Children's Book Fair 2025**. The illustrated book, the exhibition, and the exhibition catalog will be officially presented on the occasion of the inauguration of the exhibition at the **end of August 2025** in Riva del Garda.

Art. 2 How to participate

The competition is open to published and unpublished illustrators of any nationality, place of origin, or residence, with no age limit. For minors, express written authorization is required from one of the parents or whoever has parental authority. **By midnight on March 8, 2025**, competitors must send the following FILES via WETRANSFER to concorsonottedifiaba@gmail.com, indicating in the subject of the message "SURNAME_NAME_materiale concorso BREMA" (for example ROSSI_MARIO_materiale concorso BREMA).

A. The **STORYBOARD** created based on the text available in the final part of this contest regulation — the ILLUSTRATED PROJECT of the entire book, including cover and back cover — can be realized in graphite or color, must leave room enough for the text, but without showing the text itself.

The storyboard should be as clear and complete as possible. The illustrated book will be printed in 21x30 cm format and composed

of a cover, back cover, endpapers, and 32 internal pages as per the structure proposed below in the announcement.

The storyboard file must be a PDF with a maximum of 300 dpi and a maximum of 20 MB named "SURNAME_NAME_STORYBOARD" (for example, ROSSI_MARIO_STORYBOARD).

B. 2 DEFINITIVE ILLUSTRATIONS made with a technique of your choice and taken from the storyboard above. The illustrations must be sent in the following formats:

1. For possible inclusion in the catalog, it is necessary to save and send, as **a TIFF at 300 DPI in CMYK (QUADRICROMY)**, one illustration sized **43x31 cm** (1 double-page) and one illustration **21,5x31 cm** (1 single-page, e.g., the frontispiece, or the last page), **plus the bleeding of 0.5 cm** for possible publication and framing for the exhibition. The files must be named indicating "SURNAME_NAME_TITLE_TIFF" (for example, ROSSI_MARIO_GALLO_TIFF and ROSSI_MARIO_FRONTESPIZIO_TIFF).

2. For the evaluation of the Jury and online communication, the two illustrations above must also be saved and sent in **JPEG format at 300 dpi in RGB of a maximum of 2MB with the COPYRIGHT symbol (©)** indicated on the image border followed by the name and surname of the illustrator (for example **©MarioRossi**). The files must be named by indicating "SURNAME_NAME_TITLE_JPEG" (for example, ROSSI_MARIO_GALLO_JPEG and ROSSI_MARIO_FRONTESPIZIO_JPEG).

C. Please create a brief **CV** with a conversational tone, using up to 250 words, written in the first person. Include your favorite inspiring artist and a quote about art. Additionally, provide your contact details such as email address, website, blog, Facebook page, Instagram, and online portfolio for inclusion in the catalog. The file should be submitted in text format (.DOC, .DOCX, .ODT, .PAGES, .PDF) with a maximum size of 1MB. It must be named as "SURNAME_NAME_CURRICULUM," for example, ROSSI_MARIO_CURRICULUM.

D. A **PHOTO** of the illustrator in black and white,

5x5 cm in TIFF format at 300 dpi. The file must be named "SURNAME_NAME_PHOTO" (for example, ROSSI_MARIO_PHOTO).

E. The completed and signed REGISTRATION FORM in PDF format, not exceeding 1MB. The file should be named "SURNAME_NAME_REGISTRATION_MODULE" (e.g. ROSSI_MARIO_REGISTRATION_MODULE).

If the entry arrives after midnight on March 8, 2025, or is incomplete or does not correspond to the required formats, the competitor will be automatically excluded from the competition.

The outcome of the selection made by the jury for the competition and the exhibition will be communicated during the Children's Book Fair 2025 and subsequently on the social media accounts of "Notte di Fiaba" and "Notte di Fiaba Illustration Contest."

The illustrator who wins the competition will be immediately contacted by the publisher to work on the creation of the illustrated book and will have to deliver the final illustrations in a digital format by the date requested by the publisher.

Art. 3 The Competition theme

This year's competition theme is "The Town Musicians of Bremen."

Art. 4 Delivery and return of selected works

Please make sure to send the original illustrations selected for the exhibition no later than **May 31, 2025**. You will receive instructions on how to send the works from Notte di Fiaba via email or on its social media accounts. The address to send the works to is: ASSOCIAZIONE MANIFESTAZIONI RIVANE | Via della Liberazione n. 7 | 38066 – RIVA DEL GARDA (TN) – ITALY

The illustrators must

- **SIGN the back of their works**
- **Write in CAPITAL LETTERS their 1) name and surname, 2) title of the illustration and 3) technique used.**

If the illustrations are created digitally, the selected illustrator must still send high-definition prints in the required formats. Failure to do so will lead to disqualification.

The selected artworks will be insured and displayed at the exhibition. They will also be featured in the exhibition catalog, other promotional materials related to the cultural initiative, and on the web marketing tools of Notte di Fiaba.

All works will be returned to their original creators at the end of the exhibition period, and this process must be completed by December 31, 2026.

Associazione Manifestazioni Rivane will return the original artworks via courier at the illustrator's expense. Alternatively, the illustrator may choose to personally collect their works from the headquarters of Associazione Manifestazioni Rivane at their own expense, by appointment, or designate a person with a suitable proxy to collect on their behalf.

Artworks spontaneously donated to Associazione Manifestazioni Rivane for the "Permanent Collection Notte di Fiaba" will not be returned. Instead, they will be used to promote children's illustrations during future events dedicated to children in Riva del Garda. Associazione Manifestazioni Rivane will not be held responsible for any loss and/or damage to the artworks during shipping or due to other problems related to the delivery or return process.

Art. 5 The Jury

The illustrations will be judged by a highly qualified jury of experts in art, illustration, literature, and children's publishing.

- Francesca Tancini - President of the Jury (Art historian and PhD specialized in illustrated books, she is the coordinator of the European research project PiCoBoo on the role of color in illustrated books for children and has worked and curated exhibitions on illustration for children at Harvard, Yale, Princeton and Oxford)
- Svjetlan Junakovic (Award-winning illustrator, author and sculptor)
- Matteo Gubellini (Award-winning illustrator and author)
- Eleonora Cumer (Award-winning illustrator and textile artist)
- Chiara Tomasi (Art Director Notte di Fiaba Illustration Contest)
- Matteo Rapanà (Director MAG - Museo Alto Garda)

Art. 6 Prizes

1. The **first place winner** will receive a cash prize of **€2,000** and will create the illustrations for the album, which will be published by Giunti Editore and officially presented at the illustration exhibition's inauguration. **For the rights to reproduce and publish the illustrations, the winning illustrator will be paid 2% of the retail price, net of VAT, for each copy sold.** The €2,000 awarded by Associazione Manifestazioni Rivane as the first prize for the Notte di Fiaba Competition will serve as a **guaranteed advance** and

will be drawn from the aforementioned percentage and potentially additional compensation from other uses.

2. The **second place winner** will receive a prize of **€500**.
3. The **third place winner** will have the opportunity to attend Maestro Svjetlan Junakovic's advanced illustration course in Riva del Garda for free. If the course is canceled, the illustrator will receive a cash prize equivalent to the course cost: **€300**.
4. Additionally, a special "**Livio Sossi for emerging talents**" prize will be awarded. The winner will have the chance to attend Maestro Svjetlan Junakovic's advanced illustration course in Riva del Garda for free. If the course is canceled, the illustrator will receive a cash prize equivalent to the course cost: **€300**.

Art. 7 Responsibilities and rights

Attention all illustrators participating in the competition; by submitting your work, you grant us the non-exclusive right to reproduce and publish your art. Your work may be used in various digital media, such as websites, social networks, TV broadcasts, online and offline newspapers, etc.

It may also be used in promotional materials related to the cultural initiative (such as leaflets, flyers, invitations, posters, etc.), as well as in products for sale at the MAG bookshop and other retail locations during the event. Please note that this list is not exhaustive, and your work may be used in other ways as well. You will not receive any compensation for the use of your work.

All submitted and selected works must be original and autographed. By participating in the competition, you confirm that your work is original, and you agree to indemnify the organizing body against any claims. You also declare that your work complies with all relevant laws.

Your artwork may be created using any technique, as long as it meets the required format as per Art. 2. By entering the competition, you agree to all the conditions and clauses outlined in this regulation.

Art. 8 Information and Consent Request for Data Processing

Ai sensi degli artt. 13 e 14 del Reg. Ue 2016/679, In accordance with articles 13 and 14 of EU Regulation 2016/679, the personal data provided will be processed in compliance with the law.

The purposes, based on the consent requested from the illustrator, include managing the publication of personal data (such as name, surname, profession, activity), images, videos, and audio interviews on social media, websites, print publications, or other dissemination forms. Providing data is mandatory, and the data will be retained for the time necessary to fulfill the processing purposes and to comply with legal obligations related to the illustration competition.

The data will be stored in secure storage units as per art. 32 of the EU Regulation. Authorized internal personnel will handle the data and may be shared with third parties (e.g., museums hosting the illustration exhibition) only for ancillary activities or insurance purposes.

For articles 4 and 24 of EU Regulation 2016/679, the Data Controller is Associazione Manifestazioni Rivane, located at Viale Liberazione, 7 - 38066 - Riva del Garda (TN) – Italy, represented by the current legal representative.

The Data Protection Officer, per articles 37 – 39 of EU Regulation 2016/679, is the current legal representative of Associazione Manifestazioni Rivane.

To verify, update, correct, or exercise other rights as per articles 15, 16, 17, 18, 20 of EU Regulation 2016/679, you can contact us at info@nottedifiaba.it.

Art. 9 Election of the exclusive competent court

For any disputes concerning the interpretation and/or execution of this announcement, the court of Trento shall have exclusive jurisdiction.

Art. 10 Information request

For any questions or clarifications regarding this regulation, please contact us at **concorsonottedifiaba@gmail.com** or call **+39 (0)464-755.639**.

APPLICATION FORM - NDF ILLUSTRATION CONTEST

NAME SURNAME
VALID IDENTITY DOCUMENT (type and number)
NATIONALITY ADDRESS
N. POSTCODE CITY PROVINCE
COUNTRY MOBILE PHONE EMAIL
WEB SITE BLOG PORTFOLIO
FACEBOOK INSTAGRAM

I hereby attest that I am the creator and rightful owner of the original illustrations titled

1 MADE WITH THE TECHNIQUE

2 MADE WITH THE TECHNIQUE

delivered/sent to Associazione Manifestazioni Rivane (VAT and Fiscal Code: 01376410229)

RETURN OR DONATION OF THE ILLUSTRATIONS (Please choose only one of the following options):

If selected, I will include €20 with the illustrations for return costs.

If selected, I will personally collect my illustrations or delegate someone I trust.

If my work is chosen, I will donate my illustrations to become part of the 'Permanent Collection Notte di Fiaba.' They will be used to promote children's illustration during the events dedicated to children in Riva del Garda in the future.

I DECLARE THAT I ACCEPT ALL THE CONDITIONS SET OUT IN THIS REGULATION

Date Legible signature

INFORMATION AND REQUEST FOR CONSENT TO THE PROCESSING OF PERSONAL DATA IN ACCORDANCE WITH ARTICLES 13 AND 14 OF EU REGULATION 2016/679

Please be advised, in accordance with articles 13 and 14 of EU Regulation 2016/679, that any personal data provided by you will be processed as per the law. The purposes, based on the consent solicited from the illustrator, include managing the publication of your personal data (name, surname, profession, activity), images, videos, audio interviews about you, on social media, websites, print publications, or other forms of distribution. Providing the data is mandatory, and the data will be retained for the duration necessary to fulfill the processing purposes and to comply with legal obligations related to the illustration competition. The data will be securely stored as per art. 32 of the EU Regulation. Authorized internal personnel will handle the data and may be shared with third parties (e.g., museums where the illustration exhibition will take place) only for activities related to the aforementioned purpose or for insurance purposes. According to articles 4 and 24 of EU Regulation 2016/679, **Associazione Manifestazioni Rivane**, located at Viale Liberazione, 7 - 38066 - Riva del Garda (TN) - Italy, is the **Data Controller** represented by the legal representative pro-tempore. The legal representative pro-tempore of Associazione Manifestazioni Rivane is the **Data Protection Officer** in accordance with articles 37 - 39 of EU Regulation 2016/679. You can contact info@nottedifiaba.it to review your data and request integration, updates, corrections, or to exercise other rights specified in articles 15, 16, 17, 18, 20 of EU Regulation 2016/679.

CONSENT OF THE ILLUSTRATOR

(Participation in the illustration competition is contingent upon the consent to data processing)

The undersigned affirms having thoroughly reviewed both the competition regulations and the accompanying privacy policy.

I agree

I do not agree

Date Legible signature

TEXT TO BE ILLUSTRATED

"THE MUSICIANS OF BRERA" di Guia Risari

Illustration 1

One day, a dwarf elephant escaped from the zoo. He was no longer young, and the keepers played pranks on him.

"I have endured so much. Now I want to live happily," he declared to himself and the world and went into the bush.

Illustration 2

He was in a good mood and let out a loud trumpet. Then he stopped short and said, "Here's what I'll do: be a musician. I've heard that they're always looking for one in Brera."

He advanced through the trees and bushes until he came across a monkey clinging to a tree trunk.

Illustration 3

"What are you doing here alone?" he asked. The monkey let out a deep cry and said, "I escaped from the circus. Now I want to be free."

The elephant told her about his project: "I play the trunk; you could play the bass. In Brera, we have a secure future."

Illustration 4

The monkey was enthusiastic and continued with the elephant until they reached a clearing with a stone rolling in every direction. "Stop!" the elephant ordered.

The armadillo stopped playing ball and looked at them curiously.

"What are you doing?" the monkey asked. "They had me on a leash. Now I want to have fun," replied the armadillo.

Illustration 5

"Can you play something?" the elephant asked. The armadillo jumped on the spot, making his scales vibrate.

"Perfect!" the monkey exclaimed. "You will come to Brera with us. They are looking for talented musicians there."

Illustration 6

The trio of animals approached a pond and suddenly heard a mocking laugh above them.

They looked up and saw a magnificent, multicolored parrot circling above.

"What are you doing?" asked the armadillo. The bird shouted, "They had condemned me to silence. Now I want to laugh and sing!" "Do you want to come with us to Brera?" asked the elephant. "To become a successful musician," added the monkey. The parrot accepted.

Illustration 7

They continued until the sun disappeared and couldn't continue any longer. "Let's stop," suggested the armadillo.

They all agreed and tried to make do as best they could, but the leaves stung, the trunks were sticky, and there was a cold wind.

Illustration 8

Finally, the elephant spotted a bright dot at the end of the path and woke the others.

"It's a house. How about we go there?" "Yes!" they all shouted enthusiastically.

They approached the light and discovered that it was indeed a house. The animals peered through the windows and saw four shady characters at a table. They were eating, drinking, and taking handfuls of jewelry.

"They're traffickers," declared the monkey. "Robbers," specified the armadillo. "Pirates!" shouted the parrot. "Shh," whispered the elephant. "We have to think of a plan." They whispered until they were ready and in agreement.

Illustration 9

The monkey mounted the elephant, the armadillo sat on the monkey's shoulders, and the parrot flew to the armadillo.

Then, at a signal, each played his instrument: the elephant trumpeted, the monkey screamed, the armadillo vibrated its scales, and the parrot cried out. The scoundrels jumped up and ran away.

Illustration 10

The animals went into the house, ate, and made themselves comfortable and warm. The

elephant lay in the living room, the monkey stretched out on the table, the armadillo curled up near the fire, and the parrot perched on a chair.

Illustration 11

In the middle of the night, the scoundrels believed the situation had calmed down and decided to return home.

However, in the pitch darkness, one of them stepped on an elephant, which responded with a blow of its trunk and a furious trumpet.

Another touched a table and found it warm, hairy, and capable of producing terrifying sounds.

Illustration 12

Yet another approached the fire and bumped into a rigid, vibrating ball that hissed threateningly.

Finally, the fourth collapsed into a chair and received a scratch on the face, followed by an evil laugh.

Illustration 13

"Ah!" the scoundrels shouted together. "The house is haunted!" and they packed up and never returned.

Meanwhile, the four animals laughed and congratulated each other.

Illustration 14

The next morning, they found four trunks full of precious stones and decided that they no longer needed to go to Brera.

They would spend their old age there, in that house in the woods, and they would make music only for their pleasure.

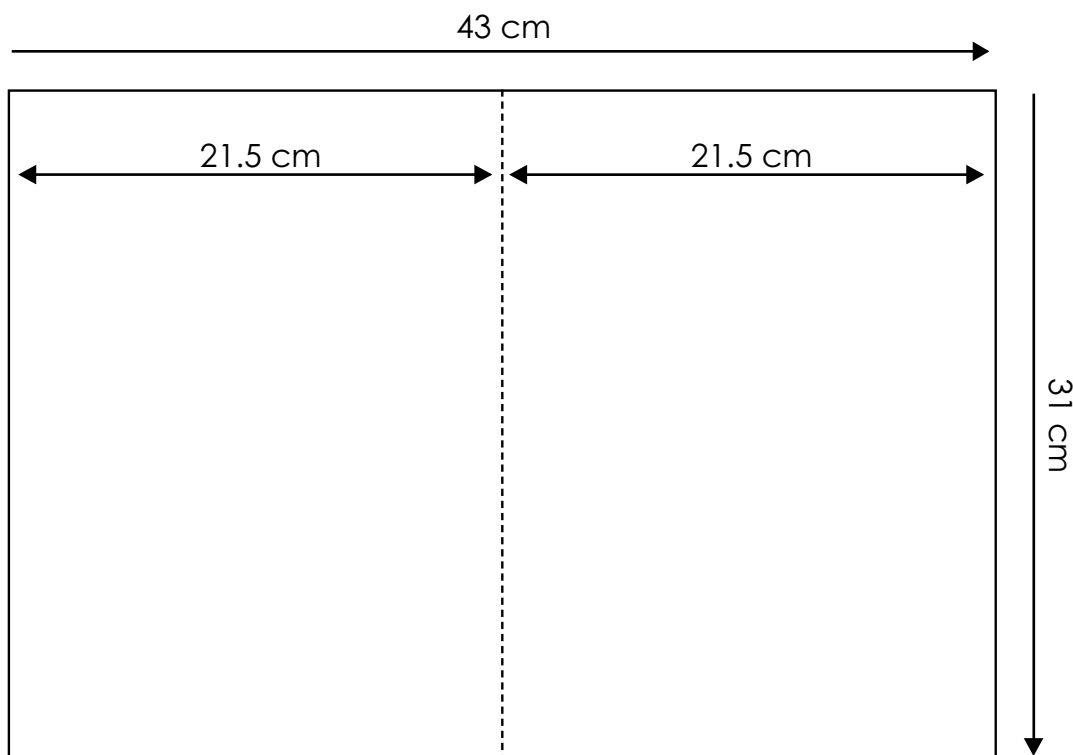
Illustration 15 (single page)

The elephant trumpeted, the monkey screamed, the armadillo vibrated his scales, and the parrot sang to the sky.

AUTHOR'S NOTE TO THE ILLUSTRATOR

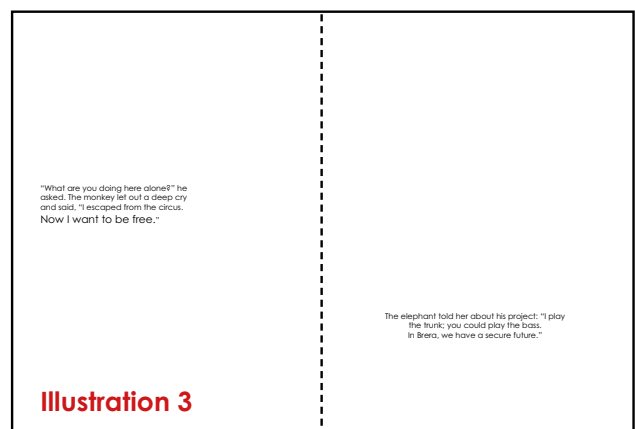
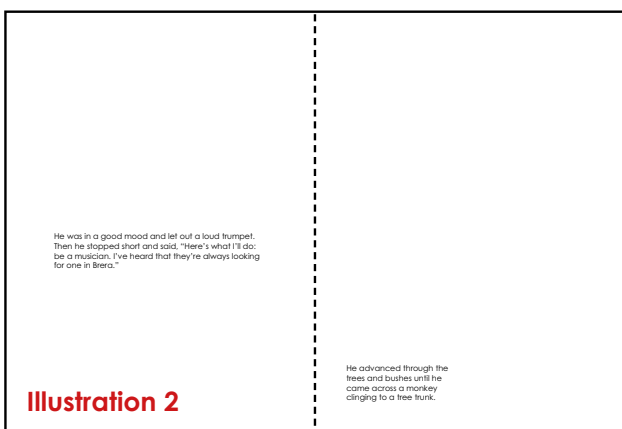
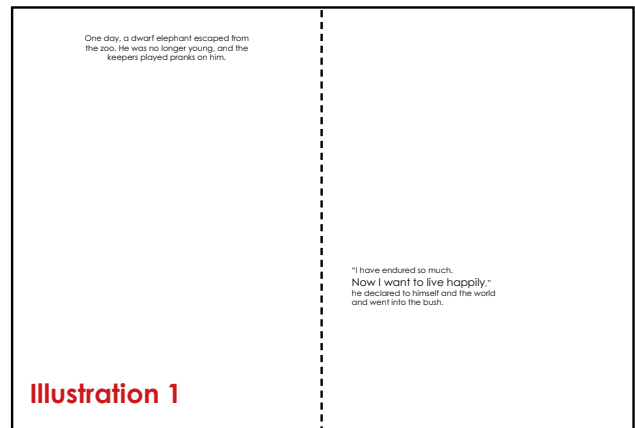
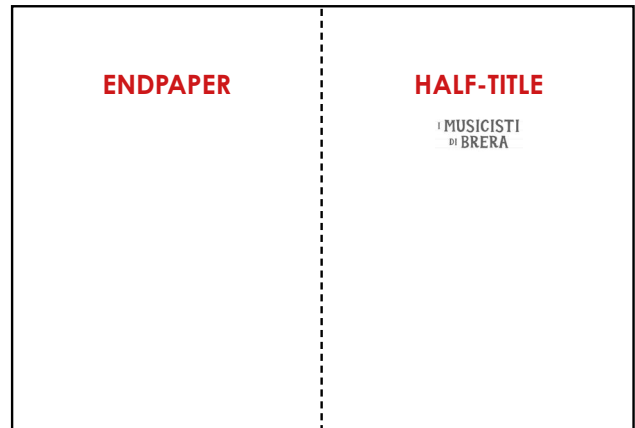
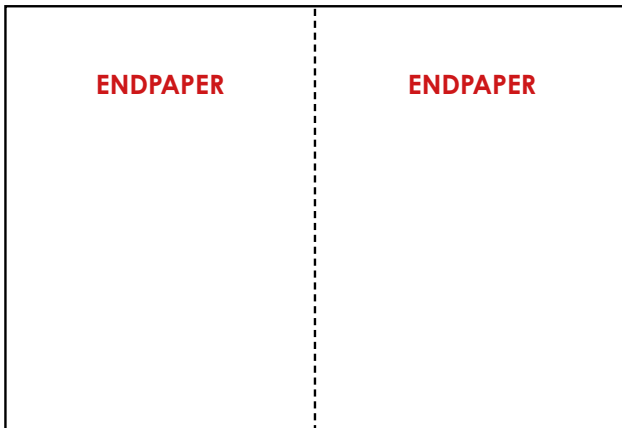
[The monkey is a howler monkey, also known as *Alouatta*]

ILLUSTRATION SIZE



PLUS BLEEDING 0,5 CM

FOLIATION



The monkey was enthusiastic and continued with the elephant until they reached a clearing with a stone rolling in every direction. "Stop!" the elephant ordered.

The armadillo stopped playing ball and looked at them curiously. "What are you doing?" the monkey asked. "They had me on a seat. Now I want to have fun," replied the armadillo.

Illustration 4

"Can you play something?" the elephant asked. The armadillo jumped on the spot, making his scales vibrate.

"Perfect!" the monkey exclaimed. "You will come to Bera with us. They are looking for talented musicians there."

Illustration 5

The trio of animals approached a pond and suddenly heard a mocking laugh above them.

They looked up and saw a magnificent, multicolored parrot circling above.

"What are you doing?" asked the armadillo. The bird shouted, "They had condemned me to silence. Now I want to laugh and sing!" "Do you want to come with us to Bera?" asked the elephant. "To become a successful musician," added the monkey. The parrot accepted.

Illustration 6

They continued until the sun disappeared and couldn't continue any longer. "Let's stop," suggested the armadillo.

They all agreed and tried to make do as best they could, but the leaves slung, the trunks were sticky, and there was a cold wind.

Illustration 7

Finally, the elephant spotted a bright dot at the end of the path and woke the others.

"It's a house. How about we go there?" "Yes!" they all shouted enthusiastically.

They approached the light and discovered that it was indeed a house. The animals peered through the windows and saw four shady characters at a table. They were eating, drinking, and taking handfuls of jewelry.

"They're traffickers," declared the monkey. "Robbers," specified the armadillo. "Pirates!" shouted the parrot. "Shh," whispered the elephant. "We have to think of a plan." They whispered until they were ready and in agreement.

Illustration 8

The monkey mounted the elephant, the armadillo sat on the monkey's shoulders, and the parrot flew to the armadillo.

Then, at a signal, each one played his instrument: the elephant trumpeted, the monkey screamed, the armadillo vibrated its scales, and the parrot cried out. The scoundrels jumped up and ran away.

Illustration 9

The animals went into the house, ate, and made themselves comfortable and warm. The elephant lay in the living room, the monkey stretched out on the table, the armadillo curled up near the fire, and the parrot perched on a chair.

Illustration 10

In the middle of the night, the scoundrels believed the situation had calmed down and decided to return home.

However, in the pitch darkness, one of them stepped on an elephant, which responded with a blow of its trunk and a furious trumpet.

Another touched a table and found it warm, heavy, and capable of producing terrifying sounds.

Illustration 11

Yet another approached the fire and bumped into a rigid, vibrating ball that hissed threateningly.

Finally, the fourth collapsed into a chair and received a scratch on the face, followed by an evil laugh.

Illustration 12

"Ah!" the scoundrels shouted together. "The house is haunted!" and they packed up and never returned.

Meanwhile, the four animals laughed and congratulated each other.

Illustration 13

The next morning, they found four trunks full of precious stones and decided that they no longer needed to go to Berea.

They would spend their old age there, in that house in the woods, and they would make music only for their pleasure.

Illustration 14

The elephant trumpeted, the monkey screamed, the armadillo vibrated his scales, and the parrot sang to the sky.

ENDPAPER

Illustration 15

ENDPAPER

ENDPAPER

classici fiaba per
nottedifiaba

Picturas labores incompai ipsa voluptatum non, qui dolent pernote
culpa non est dicitur aut quam sed quis in re eius?
Pecunia laqueanda nec est ex magnitudine modeste ceterumq; ubius.
Ut volent rectemp oricicia conestrum fugiatpudi ea volut eiaut,
officiorum accento oboluptum aut res dolupti qui dolobolupto
colligat quod erro di rectum reporeat laetur aroci aut quite
modeste labos. Am nem alite rectum repropari nia dolobolupti aut

BACK COVER



nottedifiaba

G

nottedifiaba

Via della Liberazione, 7
38066 - RIVA DEL GARDA (TN) - ITALY
concorsonottedifiaba@gmail.com
www.nottedifiaba.it